Civic Engagement Commission Regular Meeting Notes

01/04/2023

Attendees: Parliamentarian Hunter Hollen, Secretary Kelli, 1VC Hapke Rosen, Rael Y Trujillo (staff), Harris (staff)

Absent Commissioners: Chair Moore (Chair), Treasurer Corbari

Meeting Purpose and Objectives: Provide recommendations to Council and City management regarding the development and implementation of civic engagement programs, which may include recommendations regarding best practices for outreach and education. Recommend to Council new initiatives to support and partner with community –based organizations, institutions and civic leaders in the public and private sectors in their civic engagement efforts. Coordinate with Council Members, community boards, and other City agencies in the development and implantation of civic engagement programs. Work with City staff and Council to plan and implement a Civic Engagement Academy.

1. CALL TO ORDER 6:04 PM

2. ROLL CALL

Present: Hunter Hollen, Kelli, Rosen

Absent: Moore, Corbari

3. OFFICER REPORT

Hapke Rosen - Power increases and snow

Hunter Hollen - Highline Canal Conservancy meeting regarding safety of employees. Well received that more needs to be done, with follow up meetings to come. Very encouraging.

Kelly - Nothing to add

4. MINUTES APPROVAL

Hunter Hollen moved; Hapke Rosen seconded and Kelli Abstains

5. PUBLIC COMMENTS

Hunter Hollen - Interim police chief did a great job and is on the right track to make the right relationships with the community.

Lawson, sent over info from prior academy

6. CIVIC ENGAGEMENT ACADEMY DISCUSSION

Lawson asked for an update and to be in attendance for any votes.

7. COMMISSIONER DISCUSSION

Doodle Poll will be sent out for interview times (Hapke Rosen). Preference to hold interviews virtual. Commission will get the times to staff and they will reach out to the candidates to set up.

Commissioners developed interview questions and format.

8. OLD NEWS, NEW NEWS, INITIATIVES, NEXT MEETING

Next meeting 1/18 6:00 PM virtual

ADJOURNMENT 7:57 PM, all in favor